

PERSONAL
INFORMATIONS



Giampaolo Tenti

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roughdesign.it

Date of birth 6 settembre 1978

Nationality Italian

POSITION

UI/UX Designer, Front-end Developer

EXPERIENCE

FEBRUARY
2008

NOW

UI/UX Designer, Front-end Developer

Red Cell srl, Milan (Italy)

ROLE AND
TASKS

UI/UX Designer, Front-end Developer, Web/Flash
Designer, Art director/Visual Designer

PROJECTS

BONDUELLE
bonduelle.it

Proposal, design and interface implementation.
(UI/UX Designer, Art director/Visual Designer)

BANCA MEDIOLANUM
One Channel Youtube

Design and interface implementation, front-end development.
(UI/UX Designer, Art director/Visual Designer, Front-end Developer)

SELENELLA

selenella.it

Design and interface implementation, front-end development.
(UI/UX Designer, Art director/Visual Designer, Front-end Developer)

PANEANGELI

panenageli.it

Design and interface implementation.
(UI/UX Designer, Art director/Visual Designer)

mobile app not online yet

New functions implementation in existing app.
(UI/UX Designer, Art director/Visual Designer)

REWOOLUTION

rewoolution.it

Design and widgets implementation in existing interface.
(UI/UX Designer, Art director/Visual Designer, Flash designer, Front-end Developer)

SAMBONET

corporate.sambonet.it - sambonet.it - paderno.it - arthurkrupp.it not online yet - shop.paderno.it not online yet

Proposal, design and interface implementation.
(UI/UX Designer, Art director/Visual Designer)

ABENERGIE

abenergie.it

Design and interface implementation.
(UI/UX Designer, Art director/Visual Designer)

DOLCIDEE

dolcidee.it

Partial interface redesign, design and widgets integration in the existing interface.
(UI/UX Designer, Art director/Visual Designer)

LAMBORGHINI

aventador.it offline

Design and interface implementation, front-end development.
(UI/UX Designer, Art director/Visual Designer, Front-end Developer)

VI.P

app Facebook offline

Design and interface implementation.
(UI/UX Designer, Art director/Visual Designer)

REDA

reda corporate

Proposal
(UI/UX Designer, Art director/Visual Designer)

rewoolution redesign

Proposal
(UI/UX Designer, Art director/Visual Designer)

JANUARY
2006

FEBRUARY
2008

Web/Flash designer, Front-end Developer

Icon Medialab LBI, Milan (Italy)

ROLES AND TASKS

Front-end Developer, Web/Flash Designer

MAIN PROJECTS

UNISALUTE (Web Designer)
LINEAR (Web Designer)
LAVAZZA (Web Designer)
RAS ASSICURAZIONI (Web/Flash Designer)
CHE BANCA (Web/Flash Designer)
ALFA ROMEO (Flash Designer)
CERVED (Web Designer, Front-end Developer)
TRENITALIA (Web Designer, Front-end Developer)
BOSCOLO (Web Designer)
UNIPOL (Web/Flash Designer)
ESSELUNGA (Web/Flash Designer)
COCA-COLA (Web Designer)
BLOCKBUSTER (Web Designer)
GAME RUSH (Web Designer)

EDUCATION

1997

2005

Building Engineering

MIP Politecnico of Milan

1992

1997

Surveyor

ITC Pierluigi Nervi di Varese

PERSONAL SKILLS

MOTHERTONGUE ITALIAN

OTHER LANGUAGES ENGLISH

COMMUNICATION SKILLS Great ability to produce synthetic analyses and handle relationships with coworkers and customers

ORGANIZAITONAL SKILLS Autonomous in problem solving and able to adapt to flexible situations and handle different projects at one time. Currently head of a small team.

PROFESSIONAL SKILLS Experienced in designing digital interfaces, from collecting clients' requirements to concept sketching to prototyping to final templating.

I have also been handling and supporting external teams and dealt with the integration between frontend and backend and also third party libraries and API.

Wide experience in research and development of custom-tailored graphic solutions with specific attention to usability and optimizaiton.

OS Microsoft Windows, Apple OS X.

TOOLS Adobe CS, Eclipse, Aptana Studio, Sublime Text, Mockingbird, Balsamiq mockups, Sencha animator, Google Web Designer, Android Studio, MAMP/XAMPP, Gantt Project

PROGRAMMING LANGUAGES PHP, MySQL, HTML5, Javascript (jQuery, mootools, YUI, Dojo), CSS3, LESS, SASS, Bootstrap, Wordpress

LEARNING NEXT Grunt, Angular, Node, Yeoman, Symphony, Jekill, Ghost, Ruby on Rails